

*Town of Babylon, NY
Saturday, August 3, 2019*

Chapter 106. Dogs and Other Animals

Article II. Animals and Fowl

§ 106-12. Keeping of fowl.

No person shall keep, maintain, house or possess within the Town any fowl unless the same shall be at all times securely enclosed within a building, yard or enclosure in such manner as to prevent the running at large or flying out of such fowl.

§ 106-13. Number of fowl or fish kept; restrictions.

[Amended 2-23-2010 by L.L. No. 3-2010]

No person shall keep, maintain, house or possess on or in any building, yard or enclosure within the Town:

- A. More than 30 fowl or fish if such building, yard or enclosure or any part thereof shall be within 200 feet of any residential property (other than the property contained thereon).
- B. More than 100 fowl or fish if such building, yard or enclosure or any part thereof shall be within 400 feet of any residential property (other than the property contained thereon).
- C. More than 500 fowl or fish if such building, yard or enclosure or any part thereof shall be within 1,000 feet of any residential property (other than the property contained thereon).

§ 106-14. Keeping fowl near dwelling of other people.

No person shall keep, maintain, house or possess any fowl on or in any building, yard or enclosure within the Town which shall be within 100 feet of the dwelling house or living quarters of any other person.

§ 106-15. Compliance with all Town regulations required.

Nothing contained in §§ **106-12** through **106-14** and in § **106-16** shall be deemed to authorize the keeping of any fowl in violation of the terms or provisions of any ordinance or regulation of the Town.

§ 106-16. Keeping fowl temporarily, for resale.

Nothing contained in §§ **106-12** through **106-15** of this chapter shall be deemed to prohibit the temporary keeping of not more than 200 fowl for resale purposes for periods not in excess of 48 hours, provided that the fowl shall be kept continuously confined in crates, wire coops, cages or other similar enclosures.

